

08/13/3132

Peterson,
William "Pyro"

FILING NOTES:

FIELD RESEARCH
S088, S351

07/30/3132

THOUGHT CONTROL
C049, C312

CERTIFIED

IMAGE ACQUISITION
G277, G116, G144

08/10/3132

CORRECTION ENFORCEMENT
L335, L125

APPROVED

FILING
D327 08/13/3132Record No
DA-106-PE

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CLASSIFIED
05P

EYES ONLY



CLASSIFIED

NAME: WILLIAM "PYRO"
PETERSONRecord No
DA-106-01FACTION: Bannson's Raiders DOB: 05/03/3105
REGIMENT: The Band of Five HAIR: Red
MECH: Firestarter EYES: Green

William "Pyro" Peterson grew up in a street gang with an affinity for burning rival gangs' hangouts to the ground – preferably with the gang members trapped inside. Pyro moved up the food chain from gang to gang. When he had an opportunity to join Bannson's organization, he killed the two people that stood between him and Bannson's crusade without hesitation.

Peterson was assigned to The Band of Five, a veteran unit built on the brutality and ruthlessness of individual members rather than organizational or

strategic skills. Pyro fit right in, and after some internal "negotiations" he became the pilot of a Firestarter BattleMech. The savagery of The Band of Five demands that each member become expert in his or her duties lest a rival kill them in order to rise through the ranks. So far, Pyro has excelled in a 'Mech that suits him perfectly, enabling him to defend his position.

Peterson has always gravitated toward larger, more powerful gangs; thus, if we ever need his services, we will need to present ourselves as such an organization. This will be difficult, however: he seems born to be one of Bannson's thugs.

Record No
DA-106-01

MECH: FIRESTARTER

Record No
DA-106-02

Serial Number: FS311-18W
Mass: 35 tons
Chassis: Foundation Ultralight Endo Steel
Power Plant: GM 210
Cruising Speed: 64.8 kph
Maximum Speed: 97.2 kph
Jump Jets: Luxor Load Lifters
Armor: Durallex Nova
Armament:
6 Hotshot Flamers
1 Defiance Model XII Extended Range Medium Laser

Commentary:

Record No
DA-106-02

William Peterson's Firestarter, which he dubbed "Sparks," is an example of one of the most specialized BattleMechs ever produced. The six flamers that give the 'Mech its name are devastating to unarmored infantry and a terror to pilots who run their 'Mechs hot.

In the battle for the world of Tikonov in 3074, this Firestarter proved a critical element. WoB forces launched an assault to secure the Earthwerks Ltd. BattleMech facility. The WoB forces breached the walls, and a lance of Firestarters set fire to that portion of the city. The White Volga River acted as a firebreak for the rest of the city and the plant, while the firestorm forced their withdrawal.

Though it was put out of action in that battle, the FS311-18W "Sparks" was repaired and put back into service by Jacob Bannson in late 3130 as part of his security force.