

Wolf, Kyle

09/09/3132

FILING NOTES:
FIELD RESEARCH S267, S101 08/01/3132
THOUGHT CONTROL C201, C252 CERTIFIED
IMAGE ACQUISITION G374, G189, G237 08/19/3132
CORRECTION ENFORCEMENT L200, L041 APPROVED
FILING D327 09/09/3132

Record No  
FE-117-PE

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**NAME: KYLE WOLF**

Record No  
FE-117-01

**FACTION:** Steel Wolves  
**REGIMENT:** Crusaders  
**MECH:** AgroMech Mk II

**DOB:** 11/14/3102  
**HAIR:** Blond  
**EYES:** Gray

Kyle Wolf is a freeborn Wolf Clan warrior who recently had the bad taste to live beyond thirty years of age. As a result, he is doubly shamed in the eyes of his society, which traditionally values younger warriors, particularly those birthed in the iron wombs. Sheer determination and battle prowess, however, has not only allowed Kyle to obtain and hold on to his enviable position as a MechWarrior, but has even driven him into the ranks of the veteran Crusaders Cluster, as a member of a recon Star.

Unfortunately, since obtaining this position, many of his more opportunistic comrades have come to consider the aging

"freebirth" something of a pariah, undeserving of his post and taking up valuable advancement potential. In order to prove himself worthy, Kyle finds himself engaged in Trial after Trial against those among his fellow Wolves who seek to unseat him, and to date he has bested them all. However, the physical toll of so many personal challenges has begun to show in his battlefield performance, and his assignment to an unconverted AgroMech – rather than a proper BattleMech – may be a sign that this warrior's career with the Steel Wolves is nearing its end.

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**MECH: AGROMECH MK II**

Record No  
FE-117-02



**Serial Number:** IMC-02068/1  
**Mass:** 30 tons  
**Chassis:** IM Medium Deluxe  
**Power Plant:** GM 120 Classic ICE  
**Cruising Speed:** 43.2 kph  
**Maximum Speed:** 64.8 kph  
**Jump Jets:** None  
**Armor:** LaborHeavy/1  
**Armament:**  
 1 DiNapoli ST4 Heavy-Duty Thresher  
 1 Class IV Heavy-Duty Utility Claw

**Commentary**

Record No  
FE-117-02

The AgroMech Mk II is a lighter variation of the basic AgroMech, designed for work on more rugged worlds where its advanced, fully articulated claw hoist is ideal for everything from removing large boulders to moving damaged vehicles or structures as needed to clear land for food production. Though not intended for combat, the Mk II's industrial armor and reinforced utility equipment make for decent protection and enough offensive capability to cause serious harm to an unwary opponent. Necessity has forced the Steel Wolves to field such machines despite the traditional Clan bias against them for their low technology and dependence on melee attacks, and these 'Mechs now appear in all regiments of the Clan's Touman.

Serial number IMC-02068/1, nicknamed "Vindicator," is assigned to Kyle Wolf, whose usually overcautious tactics give way to a berserker fury at point-blank range. Since such 'Mechs rank quite low on the repair priority list, this machine still bears many scars from past campaigns.