

Moriyama,
Katsu

09/13/3133

FILING NOTES:

FIELD RESEARCH
S224, S011

08/28/3133

THOUGHT CONTROL
C141, C012

CERTIFIED

IMAGE ACQUISITION
G202, G156, G304

09/11/3133

CORRECTION ENFORCEMENT
L314, L145

APPROVED

FILING
D327 09/13/3133

Record No
FE-087-PE



©2003 WizKids, LLC. All rights reserved. 'Mech and BattleMech are trademarks of WizKids, LLC.

EYES ONLY

CLASSIFIED

CLASSIFIED
05P

NAME: KATSU MORIYAMA

Record No
FE-087-01



FACTION: Republic of the Sphere **DOB:** 06/04/3101
REGIMENT: Knights of the Sphere **HAIR:** Black
MECH: Crimson Hawk **EYES:** Brown

Katsu Moriyama's family were relocated from Vega to Skye as part of Devlin Stone's resettlement directives, which were aimed at meshing the various populations of The Republic and preventing the rise of old hatreds and loyalties from destroying the newborn state. As former Combine citizens living on the largely Lyran world of Skye, however, the Moriyama family suffered great hardship in the early years of The Republic. Despite this, a sense of duty and personal honor motivated them, and they stoically accepted their treatment, imparting the same attitude on their son.

A reverence for The Republic as mankind's best hope for a brighter future was also impressed upon Katsu at an early age. He became enamored with the thought of so many diverse cultures living under one banner, so much so that he felt compelled to protect this noble experiment. Thus, with starry-eyed visions of achieving Knighthood, he signed up to train as a MechWarrior for the Republic Militia.

Katsu's dedication, loyalty, and idealism drove him ever closer toward the high goals he set for himself, but fate intervened in a most curious way when the HPG net inexplicably crashed. The factionalism and chaos that arose in the wake of this event eroded much - but not quite all - of Katsu's idealism and faith in The Republic. Clinging to his title and duties as the only things that mean anything in a universe gone mad, Katsu remains a determined, if somewhat disillusioned, young warrior.

Record No
FE-087-01



MECH: CRIMSON HAWK

Record No
FE-087-02



Serial Number: SF392-90D
Mass: 25 tons
Chassis: York II XT
Power Plant: 125 York XL
Cruising Speed: 55 kph
Maximum Speed: 86 kph
Jump Jets: Clan Series
Type 1 Light
Armor: Compound 6A
Armament:
2 Series 7K Extended Range
Large Lasers

Commentary

The *Crimson Hawk* was conceived by Clan Blood Spirit in 3073 as part of an ongoing effort to bolster the defenses of their shrinking domain. But with resources running low, the Clan was forced to trade with the mercantile Clan Sea Fox to obtain the means to keep their BattleMech programs afloat. This arrangement led to both Clans jointly developing and producing the *Crimson Hawk*, among other designs. SF392-90D was sold in 3102 to the armed forces of The Republic. Practically fresh from the factory, this *Crimson Hawk* was pressed into service, and fought in a handful of defensive engagements on the Capellan border. Though it was heavily damaged over the years, technicians have managed to keep SF392-90D fully operational. Its current pilot, Katsu Moriyama, has recently renamed the 'Mech "Revenant" in honor of what he feels is the current state of The Republic.

Record No
FE-087-02

